

CLAIMS

The invention is claimed as follows:

1. A gaming device comprising:
 - 5 a base game operable upon a wager by a player;
 - a triggering event associated with the base game;
 - a bonus round initialed upon the occurrence of the triggering event, said bonus round including a plurality of different bonus games;
 - a plurality of selections in each of said bonus games, said
 - 10 selections in each bonus game including at least one functional symbol and at least one credit symbol, wherein the player is enabled to pick at least one of said selections in each bonus game;
 - a display device adapted to display said selections, functional symbols and credit symbols;
 - 15 an outcome for each bonus game adapted to be provided to the player based on the selections picked by the player in said bonus game; and
 - a bonus round outcome adapted to be provided to the player based on the selections picked by the player in said bonus game.
- 20 2. The gaming device of Claim 1, wherein each bonus game includes a different functional symbol.
3. The gaming device of Claim 1, wherein at least one credit
- 25 symbol and one function symbol are associated with at least one of the selections.
4. The gaming device of Claim 1, wherein one of the
- functional symbol modifies the number of selections presented to the
- 30 player to be picked in one of the bonus games.

5. A gaming device comprising:
a plurality of games;
a plurality of selections in each game;
a plurality of advances, wherein a plurality of said advances
5 have different values, at least one of said advances being associated
with at least one of the selections in each of the games;
a plurality of picks of the selections;
an input device which is adapted to enable the player to use the
picks to pick selections in the games, wherein the values associated
10 with the advances of the selections picked by the player are
accumulated; and
an award adapted to be provided to the player based on the
accumulated values of the advances.
- 15 6. A gaming device comprising:
a plurality of independent games, wherein at two of said games
are different, wherein each said different game has at least one
different function;
a plurality of advancements associated with a plurality of player
20 opportunities in said games, wherein at least one of said player
opportunities is used by the player in each of said games and at least
one advancement is accumulated in each of said games; and
an award adapted to be provided to the player based on an
accumulated number of advancements which the player obtains in the
25 games using the player opportunities.

7. A gaming device comprising:

a plurality of independent games, wherein at two of said games are different, wherein each said different game has at least one different function;

5 a plurality of advancements associated with a plurality of player opportunities in said games, wherein the player is enabled to use the player opportunities in said games and at least one advancement is accumulated in each of said games where the player uses one of the player opportunities; and

10 an award adapted to be provided to the player based on an accumulated number of advancements which the player obtains in the games using the player opportunities.